VIRTUAL REALITY AND PROPIOCEPTIVE NEUROMUSCULAR FACILITATION EXERCISE TO IMPROVE HAND FUNCTION IN STROKE

**PATIENTS** 

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**SUMMARY** 

**Background**: A clinical syndrome with sudden onset, rapid progression in the form of focal and or global neurological deficits lasting 24 hours or more or causing death

immediately and solely caused by cerebral blood circulation disorders. Disorders that show sudden neurological symptoms due to damage to brain tissue from the

origin of blood vessels. The vascular origin referred to herein is divided into

occlusion and rupture of cerebral vessels, which cause ischemic and hemorrhagic

stroke, respectively. **Purpose**: To find out the procedures for managing Virtual

Reality and PnF to improve Hand Function in Stroke patients. Methods: The

method used by KIE media is booklet as a physiotherapy promotive medium for

stroke patients in improving Hand Function. Result: This media bppklet will be

disseminated to the public, especially stroke survivors as a reference for improving

Hand Function in stroke. **Conclusion**: Media booklet as a physiotherapy promotive

media and as a reference media for the community, especially stroke patients to

improve Hand Function.

**Keywords**: Stroke, *Virtual Reality* and *PnF*, *Booklet*.

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